



THE GOLF LEAGUE

Monday, Tuesday & Wednesday Nights starting times at 5:15, and 7:30

2-Person Better Ball Teams

Team League Dues: \$50.00

(Dues go towards season ending payout)

Weekly Fee per team: \$50

(will be charged even if team only has 1 player or no shows)

Includes Simulator time and weekly flighted payouts

First Week is Monday November 7th and runs till Wednesday February 28th

There is no league the week of Monday December 26th

League Schedule

November 7 th – 9 th	Colonial Country Club	Front 9	Gold/White/Red
November 14 th – 16 th	Wakonda Club	Back 9	Blue/White/Red
November 21 st – 23 rd	St. Andrews Old Course	Back 9	White/Yellow/Red
November 28 th – 30 th	Links @ Spanish Bay	Back 9	Gold/White/Red
December 5 th – 7 th	Pebble Beach	Front 9	Gold/White/Red
December 12 th – 14 th	Spirit Hollow Golf Club	Back 9	Black/White/Rust
December 19 th – 21 st	Champions Run	Front 9	Blue/White/Yellow
December 26 th – 28 th	OFF		
January 2 nd – 4 th	Pebble Beach	Back 9	Gold/White/Red
January 9 th – 11 th	Spyglass Hill	Front 9	Gold/White/Red
January 16 th – 18 th	Oakmont	Back 9	Blue/White/Red
January 23 rd – 25 th	Kinsale Golf & Fitness Club	Front 9	Copper/Grey/Gold
January 30 th – 1 st	Beaver Hills Country Club	Back 9	White/Gold/Red
February 6 th – 8 th	Sugar Valley Golf Club	Front 9	Black/Gold/White
February 13 th – 15 th	Colonial Country Club	Back 9	Gold/White/Red
February 20 th – 22 nd	Schuylkill Country Club	Front 9	Blue/White/Red
February 27 th – 1 st	Coeur D’Alene	Back 9	Blue/Tan/Copper

Course Schedule subject to change

Have fun and play golf all winter!

Limited Spots Available so sign up TODAY!

319-848-4500



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League Rules

1. Groups are expected to be ready and playing at designated start times. Teams are allowed 2 hours to complete their rounds. 15 minutes is used as a transition time between groups. Teams who start late or show up late will have to finish in allowed time or take max scores on holes not finished.
2. Weekly fees are \$50 per 2 man team and must be paid before starting your league round. This will be charged regardless if you only have 1 player show up or the team no shows. If your team only has one player show up your team score will be that individuals score. If a team no shows they will get 0 points and be put in last for that week.
3. Please do not use any golf balls that have sharpie marks or scuff marks at these damage the screens.
4. No outside Food or Beverage is allowed. All food and drinks must be purchased at the course. Water is the only exception
5. Max Score – max score is double par. Once this score is reached the system will automatically end your golf for you. Ex. Par is 4, max score is 8.
6. Mulligans – the mulligans option will be left on for the instance in which a player hits the ball for a different player on accident or if they system accidently reads a shot when a player has not hit yet.



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